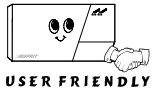




ESPRIT 748+ PROGRAMMING GUIDE



748PEP-00

SOFTWARE VERSION 3.20

KEYPAD TROUBLE DISPLAY

Key "ON" =

- | | |
|----------------------------|-----------------------------------|
| [1] No battery/low voltage | [7] Communicator report failure |
| [2] Power failure | [8] Timer loss* |
| [4] Bell disconnect | [9] Tamper or zone wiring failure |
| [5] Maximum bell current | [10] Telephone line failure |
| [6] Max auxiliary current | [11] Fire loop trouble |

*To clear timer loss trouble, see Key Access Programming [MEM].
Press [CLEAR] to clear troubles.

FIGURE 1

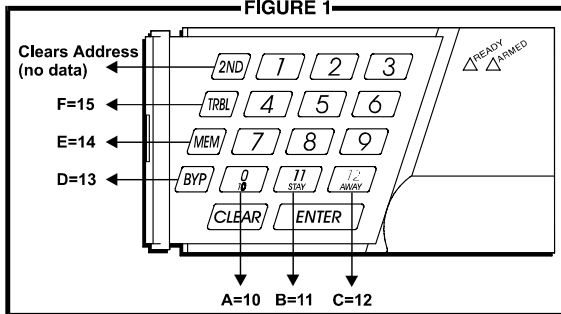
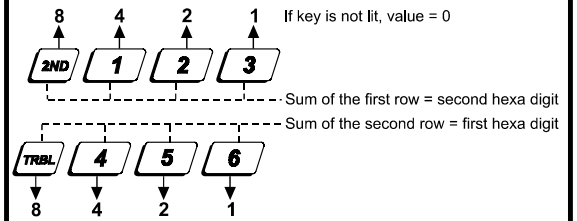


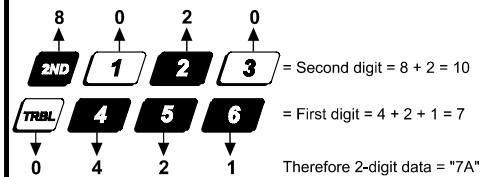
FIGURE 2

HEXA DIGIT DATA DISPLAY FOR LED KEYPADS

Note: LCD keypads will display current data on the screen.



Each key in the first 2 rows of the keypad represents a specific value when the key is lit, as shown above. If the key isn't lit, the key represents 0. The sum of the values of the lit keys in the first row correspond to the second hexa digit. The sum of the values of the lit keys in the second row correspond to the first hexa digit as shown in the example below.



Note: values 10-15 represent hexa digits A - F respectfully, see figure 1

HEXA PROGRAMMING:

Addresses 000 to 043 and 300 to 527 are programmed using the Hexa Programming method. In this mode, you can enter any hexa-digit from 0-F where keys [1] to [9] represent digits 1 to 9 respectively; the other keys represent hexa digits A to F as shown in figure 1. To program using the Hexa Programming method:

- 1) Press [ENTER] + *Installer Code* (default: **484848**)
- 2) The [ENTER] key will flash indicating you are in programming mode
- 3) Enter the desired 3-digit address
- 4) The keypad will display the 2-digit data currently saved at this address as described in figure 2
- 5) Enter 2-digit data; after entering data you do not need to press [ENTER], the software will automatically save the data into the selected address
- 6) Return to **step 2** or press [CLEAR] to exit programming mode

STREAMLINED SECTION PROGRAMMING

This is an alternate method to Hexa Programming. The addresses (000-043 and 300-527) programmed in the Hexa Programming method are grouped into 67 sections where each section contains four addresses (i.e. section 00 = addresses 000-003). Using this method allows you to program 8 digits (4 addresses) without having to exit and re-enter addresses. Note, the keypad will not display the current data in the Hexa Streamlined Programming method. To program using the Hexa Streamlined Section method:

- 1) Press [ENTER] + *Installer code* (default: **484848**) + [7]
- 2) The [ENTER] and [2ND] keys will flash to indicate you are in programming mode
- 3) Enter **2-digit section** (00-67)
- 4) The [ENTER] key will remain on while the [2ND] key will be off
- 5) Enter **8-digit data** to program the section
- 6) The keypad will "beep" to indicate that the section has been programmed, data is saved and the software has advanced to the next section
- 7) Return to **step 4** or press [CLEAR] to exit programming mode

INSTALLER CODE (Default 484848)

Full access to programming, except user access codes. No access to arming/disarming. Use only numeric keys from [1] to [10]. (key [10] = 0)

PANEL ANSWER OPTIONS

First digit disables "Answering Machine Override" (key [2ND] or key [1]), or determines period of time between first and second call (see table below). Second digit determines number of rings required before panel will answer. If [2ND][2ND] is entered, panel will not answer. (Default value is [2ND] [8].)

Streamline section	Data	Description	Address	ANSWERING MACHINE OVERRIDE
00	___/___	Installer code (1st, 2nd digit)	000	
	___/___	Installer code (3rd, 4th digit)	001	
	___/___	Installer code (5th, 6th digit)	002	
	___/___	Panel answer options	003	
	Number of rings (Max. 15)			

Streamline section	Data	Description	Address	
01	___/___	Panel identifier (1st, 2nd digit)	004	{ Identifies the control panel to the PC.
	___/___	Panel identifier (3rd, 4th digit)	005	
	___/___	PC password (1st, 2nd digit)	006	{ Identifies the PC to the panel.
	___/___	PC password (3rd, 4th digit)	007	

TELEPHONE AND ACCOUNT NUMBERS

If only one central station phone number is used, program the same number for telephone number 1 and 2. **If only one account number is required, the same number must be entered for both account "A" and "B".** (No Default)

[10] = the number "0"

[11] = *

[12] = #

[BYP] = switch from pulse to tone while dialing

[MEM] = pause 4 seconds

[TRBL] = end of number

COMPUTER TELEPHONE NUMBER (View at addresses 008 to 015.)

Streamline section	Streamline section
02 ___/___/___/___/___/___/___/___	03 ___/___/___/___/___/___/___/___
1 2 3 4 5 6 7 8	9 10 11 12 13 14 15 16

Press [TRBL] to end phone number if less than 16 digits are programmed.

CENTRAL STATION TELEPHONE NUMBER 1 (View at addresses 016 to 023.)

Streamline section	Streamline section
04 ___/___/___/___/___/___/___/___	05 ___/___/___/___/___/___/___/___
1 2 3 4 5 6 7 8	9 10 11 12 13 14 15 16

Press [TRBL] to end phone number if less than 16 digits are programmed.

CENTRAL STATION TELEPHONE NUMBER 2 (View at addresses 024 to 031.)

Streamline section	Streamline section
06 ___/___/___/___/___/___/___/___	07 ___/___/___/___/___/___/___/___
1 2 3 4 5 6 7 8	9 10 11 12 13 14 15 16

Press [TRBL] to end phone number if less than 16 digits are programmed.

ACCOUNT "A" AND "B": (View at addresses 032 to 035.)

Streamline section	
08 ___/___/___/___	___/___/___/___
1 2 3 4	5 6 7 8
A	B

For 3 digit account numbers, enter "skip" ([2ND]) as first digit.

Streamline section	Data	Description	Address
09	[2ND]/[2ND]	Future use	036
	[2ND]/	1st digit: value must be entered i.e. [2ND]	037
	/	2nd digit: time correction (See table)	038
	/	1st digit: telephone 1 format	
	/	2nd digit: telephone 2 format	
10	/	1st digit: PGM1 type	039
	/	2nd digit: PGM2 type	040
	/	PGM 1	
	/	PGM2	
	/	PGM mask 1	
	/	PGM mask 2	041
			042
			043

TIME CORRECTION:

(address 037 second digit)

[2ND] - No adjustment	[8] - Minus 4 sec.
[1] - Plus 4 sec.	[9] - Minus 8 sec.
[2] - Plus 8 sec.	[10] - Minus 12 sec.
[3] - Plus 12 sec.	[11] - Minus 16 sec.
[4] - Plus 16 sec.	[12] - Minus 20 sec.
[5] - Plus 20 sec.	[BYP] - Minus 24 sec.
[6] - Plus 24 sec.	[MEM] - Minus 28 sec.
[7] - Plus 28 sec.	[TRBL] - Minus 32 sec.

COMMUNICATOR FORMATS

Key

[2ND] = **ADEMCO** slow (1400Hz, 1900Hz, 10bps)
 [1] = (1400Hz, 1800Hz, 10bps)
 [2] = **SILENT KNIGHT** fast (1400Hz, 1900Hz, 20bps)
 [3] = **SESCOA** (2300Hz, 1800Hz, 20bps)
 [4] = **RADIONICS** (40bps with 1400Hz handshake)
 [5] = **RADIONICS** (40bps with 2300Hz handshake)

[6] = **RADIONICS** with PARITY (1400Hz, 40bps)
 [7] = **RADIONICS** with PARITY (2300Hz, 40bps)
 [8] = ***ADEMCO** express
 [9] = ***ADEMCO** contact ID (programmable codes)
 [10] = ***ADEMCO** contact ID (all codes)
 [TRBL] = ***DTMF** - no handshake (personal dialing)

*= 4-Digit Codes Only

PROGRAMMABLE CONTACT ID EVENT CODES

All addresses from **300** to **527** (sections **11** to **67**) programmed with values other than [2ND] [2ND] will report the contact ID codes corresponding to the values programmed. Values to be programmed should be selected from this table.

CID	REPORTING CODE	PROG. VALUE	CID	REPORTING CODE	PROG. VALUE
100:	AUXILIARY ALARM	[2ND] / [1]	300:	SYSTEM TROUBLE	[2] / [2]
110:	FIRE ALARM	[2ND] / [2]	301:	AC LOSS	[2] / [3]
111:	FIRE SMOKE	[2ND] / [3]	302:	LOW SYSTEM BATTERY	[2] / [4]
112:	COMBUSTION	[2ND] / [4]	305:	SYSTEM RESET	[2] / [5]
113:	WATER FLOW	[2ND] / [5]	306:	PROGRAM CHANGED	[2] / [6]
114:	HEAT	[2ND] / [6]	309:	BATTERY TEST FAIL	[2] / [7]
115:	PULLSTATION	[2ND] / [7]	320:	SOUNDER/RELAY TROUBLE	[2] / [8]
116:	DUCT	[2ND] / [8]	321:	BELL 1 TROUBLE	[2] / [9]
117:	FLAME	[2ND] / [9]	323:	ALARM RELAY TROUBLE	[2] / [10]
118:	NEAR ALARM	[2ND] / [10]	350:	COMMUNICATION TROUBLE	[2] / [11]
120:	PANIC ALARM	[2ND] / [11]	351:	TELCO 1 FAULT	[2] / [12]
121:	DURESS	[2ND] / [12]	354:	FAIL TO COMMUNICATE	[2] / [BYP]
122:	SILENT PANIC	[2ND] / [BYP]	370:	PROTECTION LOOP TROUBLE	[2] / [MEM]
123:	AUDIBLE PANIC	[2ND] / [MEM]	371:	PROTECTION LOOP OPEN	[2] / [TRBL]
130:	BURGLARY	[2ND] / [TRBL]	372:	PROTECTION LOOP SHORT	[3] / [2ND]
131:	PERIMETER BURG.	[1] / [2ND]	373:	FIRE LOOP TROUBLE	[3] / [1]
132:	INTERIOR BURG.	[1] / [1]	382:	SENSOR TROUBLE	[3] / [2]
133:	24HR BURGLARY	[1] / [2]	383:	SENSOR TAMPER	[3] / [3]
136:	BURGLARY OUTDOOR	[1] / [3]	400:	OPEN/CLOSE	[3] / [4]
137:	BURGLARY TAMPER	[1] / [4]	401:	OPEN/CLOSE BY USER #	[3] / [5]
138:	BURGLARY NEAR ALARM	[1] / [5]	402:	GROUP OPEN/CLOSE	[3] / [6]
140:	GENERAL ALARM	[1] / [6]	403:	AUTOMATIC OPENING/CLOSING	[3] / [7]
150:	24 HOUR AUX	[1] / [7]	404:	LATE TO OPEN/CLOSE	[3] / [8]
151:	GAS DETECTED	[1] / [8]	407:	REMOTE ARM DOWNLOAD	[3] / [9]
152:	REFRIGERATION	[1] / [9]	410:	REMOTE ACCESS	[3] / [10]
153:	LOSS OF HEAT	[1] / [10]	441:	OPEN/CLOSE - STAY MODE	[3] / [11]
154:	WATER LEAKAGE	[1] / [11]	570:	BYPASS	[3] / [12]
155:	FOIL BREAK ALARM	[1] / [12]	572:	24 HOUR ZONE BYPASS	[3] / [BYP]
156:	DAY TROUBLE ALARM	[1] / [BYP]	573:	BURGLARY BYPASS #	[3] / [MEM]
157:	LOW GAS LEVEL	[1] / [MEM]	574:	GROUP BYPASS	[3] / [TRBL]
158:	HIGH TEMPERATURE	[1] / [TRBL]	601:	MANUAL TEST	[4] / [2ND]
159:	LOW TEMPERATURE	[2] / [2ND]	602:	PERIODIC TEST	[4] / [1]
161:	LOSS AIR FLOW	[2] / [1]	625:	TIME/DATE RESET	[4] / [2]

For addresses **044** to **126**, see pages 7 to 10.

REPORTING CODES: All digits from [1] to [F] are valid. [2ND] = digit will not be reported except for contact I.D. programmable codes. For single digit reporting enter "skip" ([2ND]) as first digit. (Default = "empty" [2ND] [2ND])

If CONTACT I.D. format (all codes) is selected, addresses 300 to 527 (sections 11- 67) do not have to be programmed.
(Select Contact I.D. (all codes) - key [10] for both central station numbers at section 09 - address 038.)

ARMING (closing) CODES:

Streamline section	Data	Description	Address
11	___/___	Auto / Espload	300
	___/___	Master	301
	___/___	User code 1	302
	___/___	User code 2	303

12	___/___	User code 3	304
	___/___	User code 4	305
	___/___	User code 5	306
	___/___	User code 6	307

13	___/___	User code 7	308
	___/___	User code 8	309
	___/___	User code 9	310
	___/___	User code 10	311

14	___/___	User code 11	312
	___/___	User code 12	313
	___/___	User code 13	314
	___/___	User code 14	315

15	___/___	User code 15	316
	___/___	User code 16	317
	___/___	User code 17	318
	___/___	User code 18	319

16	___/___	User code 19	320
	___/___	User code 20	321
	___/___	User code 21	322
	___/___	User code 22	323

17	___/___	User code 23	324
	___/___	User code 24	325
	___/___	User code 25	326
	___/___	User code 26	327

Streamline section	Data	Description	Address
18	___/___	User code 27	328
	___/___	User code 28	329
	___/___	User code 29	330
	___/___	User code 30	331

19	___/___	User code 31	332
	___/___	User code 32	333
	___/___	User code 33	334
	___/___	User code 34	335

20	___/___	User code 35	336
	___/___	User code 36	337
	___/___	User code 37	338
	___/___	User code 38	339

21	___/___	User code 39	340
	___/___	User code 40	341
	___/___	User code 41	342
	___/___	User code 42	343

22	___/___	User code 43	344
	___/___	User code 44	345
	___/___	User code 45	346
	___/___	User code 46	347

23	___/___	User code 47	348
	___/___	User code 48 / (Duress)	349

- - - - -> See next page

REPORTING CODES: (reset code "empty")

DISARMING (opening) CODES:

Streamline section	Data	Description	Address	Streamline section	Data	Description	Address
	→ See previous page						
23	—/—	Esplod	350	30	—/—	User code 25	376
	—/—	Master	351		—/—	User code 26	377
24	—/—	User code 1	352		—/—	User code 27	378
	—/—	User code 2	353		—/—	User code 28	379
	—/—	User code 3	354	31	—/—	User code 29	380
	—/—	User code 4	355		—/—	User code 30	381
25	—/—	User code 5	356		—/—	User code 31	382
	—/—	User code 6	357		—/—	User code 32	383
	—/—	User code 7	358	32	—/—	User code 33	384
	—/—	User code 8	359		—/—	User code 34	385
26	—/—	User code 9	360		—/—	User code 35	386
	—/—	User code 10	361		—/—	User code 36	387
	—/—	User code 11	362	33	—/—	User code 37	388
	—/—	User code 12	363		—/—	User code 38	389
27	—/—	User code 13	364		—/—	User code 39	390
	—/—	User code 14	365		—/—	User code 40	391
	—/—	User code 15	366	34	—/—	User code 41	392
	—/—	User code 16	367		—/—	User code 42	393
28	—/—	User code 17	368		—/—	User code 43	394
	—/—	User code 18	369		—/—	User code 44	395
	—/—	User code 19	370	35	—/—	User code 45	396
	—/—	User code 20	371		—/—	User code 46	397
29	—/—	User code 21	372		—/—	User code 47	398
	—/—	User code 22	373		—/—	User code 48 /	399
	—/—	User code 23	374			(Duress)	
	—/—	User code 24	375				

ALARM CODES ZONES 1 TO 12:

Streamline section	Data	Description	Address
36	—/—	Zone 1	400
	—/—	Zone 2	401
	—/—	Zone 3 (fire add. 100)	402
	—/—	Zone 4	403
37	—/—	Zone 5	404
	—/—	Zone 6	405
	—/—	Zone 7	406
	—/—	Zone 8	407
38	—/—	Zone 9	408
	—/—	Zone 10	409
	—/—	Zone 11	410
	—/—	Zone 12	411

ALARM CODES ZONES 13 TO 24:

Streamline section	Data	Description	Address
39	—/—	Zone 13 (Kyp zone 1)	412
	—/—	Zone 14 (Kyp zone 2)	413
	—/—	Zone 15	414
	—/—	Zone 16	415
40	—/—	Zone 17	416
	—/—	Zone 18	417
	—/—	Zone 19	418
	—/—	Zone 20	419
41	—/—	Zone 21	420
	—/—	Zone 22	421
	—/—	Zone 23	422
	—/—	Zone 24	423

REPORTING CODES: (reset code "empty")

ZONES 1 TO 12 RESTORE CODES:

Streamline section	Data	Description	Address
42	—/—	Zone 1	424
	—/—	Zone 2	425
	—/—	Zone 3 (fire add. 100)	426
	—/—	Zone 4	427
43	—/—	Zone 5	428
	—/—	Zone 6	429
	—/—	Zone 7	430
	—/—	Zone 8	431
44	—/—	Zone 9	432
	—/—	Zone 10	433
	—/—	Zone 11	434
	—/—	Zone 12	435

ZONES 13 TO 24 RESTORE CODES:

Streamline section	Data	Description	Address
45	—/—	Zone 13 (Kyp zone 1)	436
	—/—	Zone 14 (Kyp zone 2)	437
	—/—	Zone 15	438
	—/—	Zone 16	439
46	—/—	Zone 17	440
	—/—	Zone 18	441
	—/—	Zone 19	442
	—/—	Zone 20	443
47	—/—	Zone 21	444
	—/—	Zone 22	445
	—/—	Zone 23	446
	—/—	Zone 24	447

ZONE 1 TO 12 SHUTDOWN CODES:

Streamline section	Data	Description	Address
48	—/—	Zone 1	448
	—/—	Zone 2	449
	—/—	Zone 3	450
	—/—	Zone 4	451
49	—/—	Zone 5	452
	—/—	Zone 6	453
	—/—	Zone 7	454
	—/—	Zone 8	455
50	—/—	Zone 9	456
	—/—	Zone 10	457
	—/—	Zone 11	458
	—/—	Zone 12	459

ZONE 13 TO 24 SHUTDOWN CODES:

Streamline section	Data	Description	Address
51	—/—	Zone 13 (Kyp zone 1)	460
	—/—	Zone 14 (Kyp zone 2)	461
	—/—	Zone 15	462
	—/—	Zone 16	463
52	—/—	Zone 17	464
	—/—	Zone 18	465
	—/—	Zone 19	466
	—/—	Zone 20	467
53	—/—	Zone 21	468
	—/—	Zone 22	469
	—/—	Zone 23	470
	—/—	Zone 24	471

TAMPER 1 TO 12 TROUBLE CODES:

Streamline section	Data	Description	Address
54	—/—	Tamper 1	472
	—/—	Tamper 2	473
	—/—	Tamper 3	474
	—/—	Tamper 4	475
55	—/—	Tamper 5	476
	—/—	Tamper 6	477
	—/—	Tamper 7	478
	—/—	Tamper 8	479
56	—/—	Tamper 9	480
	—/—	Tamper 10	481
	—/—	Tamper 11	482
	—/—	Tamper 12	483

TROUBLE CODES:

Streamline section	Data	Description	Address
60	—/—	Max. auxiliary current	496
	—/—	Bell disconnect / max. bell current	497
	—/—	Battery disconnect / low voltage	498
	—/—	Power failure	499
61	—/—	Fire loop trouble	500
	—/—	Timer loss	501
	[2ND] / [2ND]	Future Use	502
	[2ND] / [2ND]	Future Use	503

Addresses **484-495** reserved for future use

TROUBLE RESTORE CODES:

Streamline section	Data	Description	Address	Streamline section	Data	Description	Address
62	___/___	Max. auxiliary current	504	63	___/___	Fire loop trouble	508
	___/___	Bell disconnect	505		___/___	Timer programmed	509
	___/___	Battery disconnect /	506		___/___	Tamper / wiring fault	510
	___/___	low voltage			___/___	TLM trouble restore	511
	___/___	Power failure	507				

SPECIAL CODES:

Streamline section	Data	Description	Address	Streamline section	Data	Description	Address
64	___/___	Test report	512	66	___/___	Duress	520
	___/___	Panic 1	513		[2ND]/[2ND]	Future Use	521
	___/___	Panic 2	514		[2ND]/[2ND]	Future Use	522
	___/___	Panic 3	515		[2ND]/[2ND]	Future Use	523
65	___/___	Late to close	516	67	___/___	Log-in (Espload)	524
	___/___	No movement	517		___/___	Program change	525
	___/___	Partial arming	518		[2ND]/[2ND]	Future Use	526
	___/___	Recent close	519		[2ND]/[2ND]	Future Use	527

DECIMAL PROGRAMMING

- 1) Press **[ENTER] + Installer Code (default: 484848)**
- 2) The **[ENTER]** key will flash to indicate you are in programming mode
- 3) Enter **3-digit address** (044-061)
- 4) The keypad will now display the current 3-digit data currently saved at this address as described in figure 3
- 5) Enter **3-digit data** (000-255) value; after entering data you do not need to press **[ENTER]**, the software will automatically save the data into the selected address
- 6) Return to **step 2** or press **[CLEAR]** to exit programming mode

044: ___/___/___ (hours) Auto arm time (between "000" and "023")

045: ___/___/___ (minutes) Auto arm time (between "000" and "059")

046: ___/___/___ (days) Auto test report every ? days (between "001" and "255") (000 = disabled)

047: ___/___/___ (hours) Auto test report (between "000" and "023")

048: ___/___/___ (minutes) Auto test report (between "000" and "059")

049: ___/___/___ (seconds) Exit delay (factory default **60** seconds)

050: ___/___/___ (seconds) Entry delay 1 (factory default **45** seconds)

051: ___/___/___ (seconds) Entry delay 2 (factory default **45** seconds)

052: ___/___/___ (minutes) Bell cut-off time (factory default **5** minutes)

053: ___/___/___ (x 15 mSec.) Zone speed (factory default **600** mSec.)

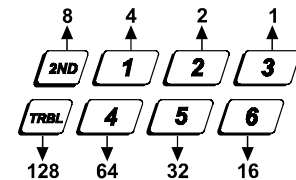
054: ___/___/___ (minutes) Power failure report delay (factory default **30** minutes) (000 = disabled)

055: ___/___/___ (x 15 minutes) "No movement" report time (factory default **8** hours) (000 = disabled)

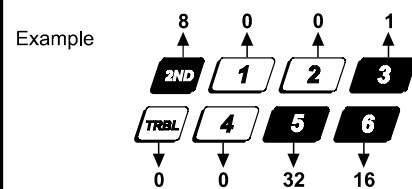
FIGURE 3

DECIMAL DISPLAY FOR LED KEYPADS

Note: LCD keypads will display current data on the screen.



Each key in the first 2 rows of the keypad represents a specific value when the key is lit, as shown above. When the key isn't lit, the key represents 0. Add the values of the lit keys to obtain the entered data value as shown in the example below.



Therefore $8 + 1 + 32 + 16 = 057$

- 056:** ____/____/____ PGM timer setting (001 to 127 for seconds and 129 to 255 for minutes) (factory default **5 seconds**)
Add 128 to desired value in minutes (i.e. for 5 minutes: enter 5 + 128 = 133)
- 057:** ____/____/____ Intellizone delay (in seconds, minimum = 10 seconds) (factory default **48 seconds**)
- 058:** ____/____/____ Installer code lock (147 = locked, 000 = unlocked)
- 059:** ____/____/____ (seconds) Programmable delay before alarm transmission (5 to 63 seconds) (000 = disabled)
- 060:** ____/____/____ (seconds) Recent closing delay (000 = disabled)
- 061:** ____/____/____ Future Use

FEATURE SELECT PROGRAMMING

Addresses 062 to 126 are programmed using the Feature Select Programming method. In this method, every key on the keypad in each address represents an option or feature. Pressing a key will display it on the keypad and pressing it again will extinguish the key. The On/Off status of each key determines the selected feature. To program using the Feature Select Programming method:

- 1) Press **[ENTER]** + *Installer Code* (default: **484848**)
- 2) The **[ENTER]** key will flash to indicate you are in programming mode
- 3) Enter **3-digit address** (062-126)
- 4) After entering the address, the keypad will display the feature selection status. Turn the keys On/Off by pressing the appropriate key until the desired options are set. Then press the **[ENTER]** key to accept, there will be a confirmation "beep" indicating the options have been accepted. The **[ENTER]** key will flash to indicate that the software is awaiting the next address entry
- 5) Return to **step 3** to continue programming or press **[CLEAR]** to exit programming mode

CODE PRIORITY																	
KEY SELECT: [1] [2] [3] [4] [5] [6] [7] [8] [9] [10] [11] [12] [BYP] [MEM] [TRBL] [2ND]																	
062:	User #:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	SYSTEM "A" / STAY	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
064:	User #:	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
	SYSTEM "A" / STAY	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
066:	User #:	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
	SYSTEM "A" / STAY	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
068:	User #:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	SYSTEM "B" / AWAY	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
070:	User #:	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
	SYSTEM "B" / AWAY	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
072:	User #:	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
	SYSTEM "B" / AWAY	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
074:	User #:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
	Codes with bypass access	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
076:	User #:	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
	Codes with bypass access	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
078:	User #:	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
	Codes with bypass access	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Addresses **080** to **085** for future use.

FEATURE SELECT PROGRAMMING (continued)

(On/off status of key lights determines which feature is selected.)

086:

See "TLM" table -----

PS1/Keyswitch = regular arm -----

PS1/keys switch arming -----

Call back -----

Auto arm on time -----

Auto arm on no movement -----

Pulse dialing -----

Partitioning -----

Silent zone/panic generates a silent alarm

(1:2) Pulse Europe -----

See "Reporting" table -----

N/A

Bell squawk on arm/disarm -----

Auto zone shutdown -----

KEY		
OFF	ON	
<input type="checkbox"/> [2ND]	<input type="checkbox"/>	
<input type="checkbox"/> [1]	<input type="checkbox"/>	
<input type="checkbox"/> [2]	<input type="checkbox"/>	stay arm / System A
<input type="checkbox"/> [3]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [4]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [5]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [6]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [7]	<input type="checkbox"/>	Tone dialing (DTMF)
<input type="checkbox"/> [8]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [9]	<input type="checkbox"/>	generates only a report
<input type="checkbox"/> [10]	<input type="checkbox"/>	(1:1.5) Pulse USA
<input type="checkbox"/> [11]	<input type="checkbox"/>	
<input type="checkbox"/> [12]	<input type="checkbox"/>	
<input type="checkbox"/> [BYP]	<input type="checkbox"/>	N/A
<input type="checkbox"/> [MEM]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [TRBL]	<input type="checkbox"/>	enabled

TELEPHONE LINE MONITOR

Address 086, Key [2ND] [1]

KEY		
[2ND]	[1]	
OFF	OFF	TLM disabled
OFF	ON	TLM generates trouble only
ON	OFF	generates an alarm if armed
ON	ON	silent alarm becomes audible

(address 086, key [9] has to be OFF)

088:

Automatic event buffer transmission -----

Panic 1 (keys [1] & [3], PS1) -----

Panic 2 (keys [4] & [6]) -----

Panic 3 (keys [7] & [9]) -----

Panic 1 silent (PS1) -----

Panic 2 silent -----

Panic 3 silent -----

Key [10] regular arm -----

Key [11] stay or system A arm -----

6 digit access codes -----

Tamper Recognition -----

Beep on exit delay -----

Report zone restore on bell cut-off -----

Zones with EOL (1K Ω) -----

Always report disarm -----

KEY		
OFF	ON	
<input type="checkbox"/> [2ND]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [1]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [2]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [3]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [4]	<input type="checkbox"/>	audible
<input type="checkbox"/> [5]	<input type="checkbox"/>	audible
<input type="checkbox"/> [6]	<input type="checkbox"/>	fire
<input type="checkbox"/> [7]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [8]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [9]	<input type="checkbox"/>	4 digit
<input type="checkbox"/> [10]	<input type="checkbox"/>	
<input type="checkbox"/> [11]	<input type="checkbox"/>	
<input type="checkbox"/> [12]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [BYP]	<input type="checkbox"/>	on zone closure
<input type="checkbox"/> [MEM]	<input type="checkbox"/>	no EOL
<input type="checkbox"/> [TRBL]	<input type="checkbox"/>	only after alarm

REPORTING OPTIONS

Address 086, Key [11] [12]

KEY	TYPE	DIALING SEQUENCE (tel. No.)
[11]	[12]	
OFF	OFF	Reporting disabled
OFF	ON	Regular reporting - 1,2,1,2,1,2,1,2, fail to comm.
ON	OFF	Split reporting: Alarms* - 1,1,1,1,1,1,1,1, fail to comm.
		System report - 2,2,2,2,2,2,2,2, fail to comm.
ON	ON	Double reporting - 1,1,1,1,1,1,1,1, fail to comm., 2,2,2,2,2,2,2,2, fail to comm.

*On alarm, all reports are made to Tel. #1 until system is disarmed.
(Once disarmed, system reports are made to Tel. #2)

TAMPER / WIRE FAULT DEFINITIONS

Address 088, Key [10] [11]

	KEY		
	[10]	[11]	
SYSTEM ARMED			
Alarm as per individual zone definitions	OFF	OFF	Tamper supervision disabled
	OFF	ON	No alarm, trouble code reported
Always generate trouble and alarm, audible or silent as per individual zone definitions	ON	OFF	Silent alarm. Trouble and alarm codes reported
	ON	ON	Audible alarm. Trouble and alarm codes reported**

* Exception: for 24 hour zones the tamper definition will follow the audible/silent alarm definition of the 24 hour zone.

** Silent zones will generate a silent alarm.

090:

Exclude power failure from trouble display -----

Zone 15 enabled -----

Auto arm = regular arm -----

N/A

N/A

N/A

No tamper bypass -----

N/A

Zone doubling (ATZ) -----

Audible trouble warning -----

Duress -----

Keypad 1 zone supervision -----

Keypad 2 zone supervision -----

N/A

N/A

N/A

KEY		
OFF	ON	
<input type="checkbox"/> [2ND]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [1]	<input type="checkbox"/>	disabled (in case of fire zone 3 only)
<input type="checkbox"/> [2]	<input type="checkbox"/>	stay / System A
<input type="checkbox"/> [3]	<input type="checkbox"/>	N/A
<input type="checkbox"/> [4]	<input type="checkbox"/>	N/A
<input type="checkbox"/> [5]	<input type="checkbox"/>	N/A
<input type="checkbox"/> [6]	<input type="checkbox"/>	tamper follows zone bypass definition
<input type="checkbox"/> [7]	<input type="checkbox"/>	N/A
<input type="checkbox"/> [8]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [9]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [10]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [11]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [12]	<input type="checkbox"/>	enabled
<input type="checkbox"/> [BYP]	<input type="checkbox"/>	N/A
<input type="checkbox"/> [MEM]	<input type="checkbox"/>	N/A
<input type="checkbox"/> [TRBL]	<input type="checkbox"/>	N/A

ZONE DEFINITION: (reset = "OFF")																											
KEY SELECT:		[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]	[12]			[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]	[12]
IntelliZone = ON	092	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	094	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		1	2	3	4	5	6	7	8	9	10	11	12		13	14	15	16	17	18	19	20	21	22	23	24	
Silent = ON	096	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	098	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		1	2	3	4	5	6	7	8	9	10	11	12		13	14	15	16	17	18	19	20	21	22	23	24	
24HR./Fire = ON	100	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	4	5	6	7	8	9	10	11	12	102	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	When zone 3 is defined "24 Hour" it becomes a fire zone																										
Instant = ON	104	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	106	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		1	2	3	4	5	6	7	8	9	10	11	12		13	14	15	16	17	18	19	20	21	22	23	24	
Follow = ON	108	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	110	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		1	2	3	4	5	6	7	8	9	10	11	12		13	14	15	16	17	18	19	20	21	22	23	24	
Delay 2 = ON	112	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	114	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		System A / STAY													System A / STAY												
If ON, zone is armed on stay or "system A" arming	116	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	118	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		1	2	3	4	5	6	7	8	9	10	11	12		13	14	15	16	17	18	19	20	21	22	23	24	
If ON, zone is armed in "system B" arming	120	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	122	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		1	2	3	4	5	6	7	8	9	10	11	12		13	14	15	16	17	18	19	20	21	22	23	24	
Bypass enable = ON	124	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	126	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		1	2	3	4	5	6	7	8	9	10	11	12		13	14	15	16	17	18	19	20	21	22	23	24	

Zones that are not selected at addresses **100** to **114** become "Delay 1" zones.

Note: Do not use the Intellizone feature and an entry delay for the same zone, otherwise an alarm may occur as a user tries to disarm the system.

KEY ACCESS PROGRAMMING

Programs features quickly, without entering addresses or section numbers.

To activate "key access programming", press **[ENTER]**, followed by installer, master or user code 1. (Code required depends on the feature you wish to access - see below.) Press the key corresponding to the desired feature.

Press **[ENTER]** or **[CLEAR]** to exit.

key

[8] Installer test mode *(installer code only)*

In installer test mode, a confirmation beep (intermittent) indicates test is "on", a "rejection" beep (long) indicates test is "off". The bell will squawk during walk testing to indicate opened, functional zones.

[9] "Auto arming" time program *(all 3 codes)*

Key **[9]** flashes. Enter two digits (00 to 23) for hours + 2 digits (00 to 59) for minutes.

[MEM] "Panel time" and clear "trouble 8" *(all 3 codes)*

Key **[MEM]** flashes. Enter two digits (00 to 23) for hours + 2 digits (00 to 59) for minutes.

[BYP] Test report *(all 3 codes)*

Reporting is enabled at address **086**, keys **[11]**, **[12]**. A value must be entered at address **512**, and both telephone and account numbers must be programmed.

[TRBL] Call Espload via telephone *(all 3 codes)*

Panel identifier and PC password (addresses **004-007**) and computer telephone number (addresses **008-015**) must be programmed.

[AWAY] Answer Espload *(all 3 codes)*

This feature is available when using the ADP-1 adapter. In Espload, "blind dial" must be activated in "modem setup" section, and panel phone number programmed (works also without ADP-1).

[STAY] Cancel communication attempts *(master code and user 1 can only stop calls to Espload)*

Until next reportable event *(installer code - all communications)*

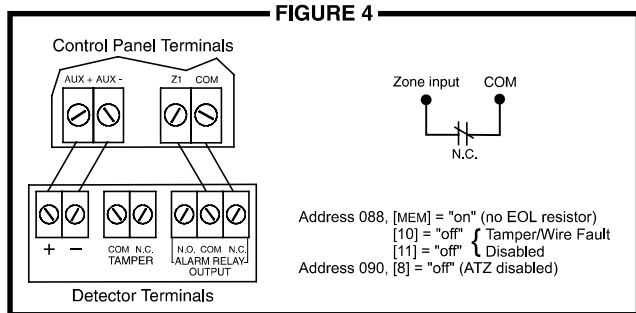
When communicating with Espload, it is impossible to enter programming mode.

CONNECTION DIAGRAMS

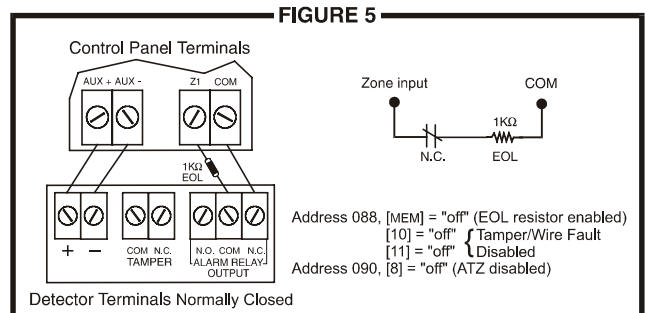
The system hardware will recognize the following zone conditions:

SINGLE ZONE CONNECTIONS

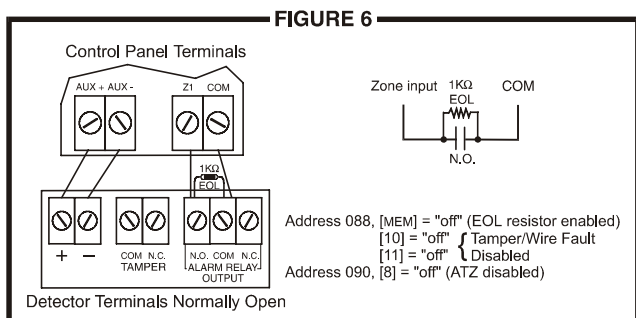
N.C. Contacts, Without EOL Resistor



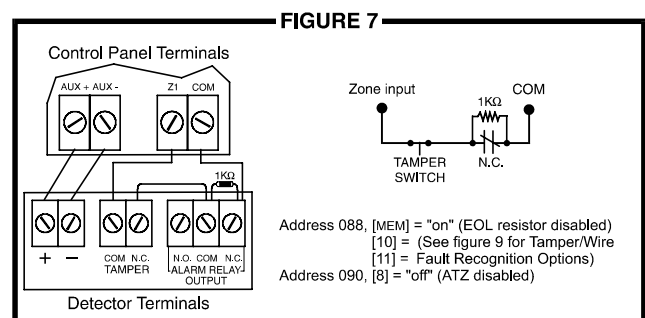
N.C. Contacts, With EOL Resistor (UL)



N.O. Contacts, With EOL Resistor (UL)



N.C. Contacts, Without EOL Resistor, With Tamper Recognition



N.C. Contacts, With EOL Resistor, With Tamper and Wire Fault Recognition (UL)

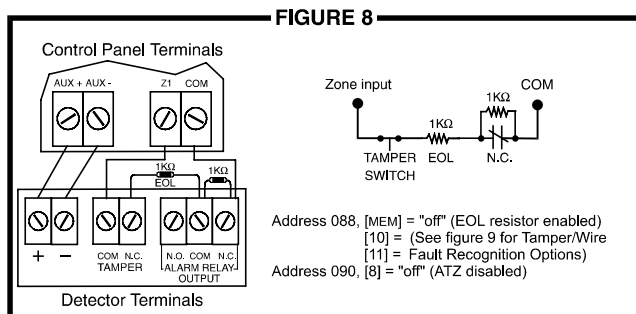


FIGURE 9

TAMPER / WIRE FAULT DEFINITIONS

Address 088, Key [10] [11]

SYSTEM ARMED	KEY		SYSTEM DISARMED*
	[10]	[11]	
Alarm as per individual zone definitions	OFF	OFF	Tamper supervision disabled
Always generate trouble and alarm, audible or silent as per individual zone definitions	OFF	ON	No alarm, trouble code reported
	ON	OFF	Silent alarm. Trouble and alarm codes reported
	ON	ON	Audible alarm. Trouble and alarm codes reported**

* Exception: for 24 hour zones the tamper definition will follow the audible/silent alarm definition of the 24 hour zone.

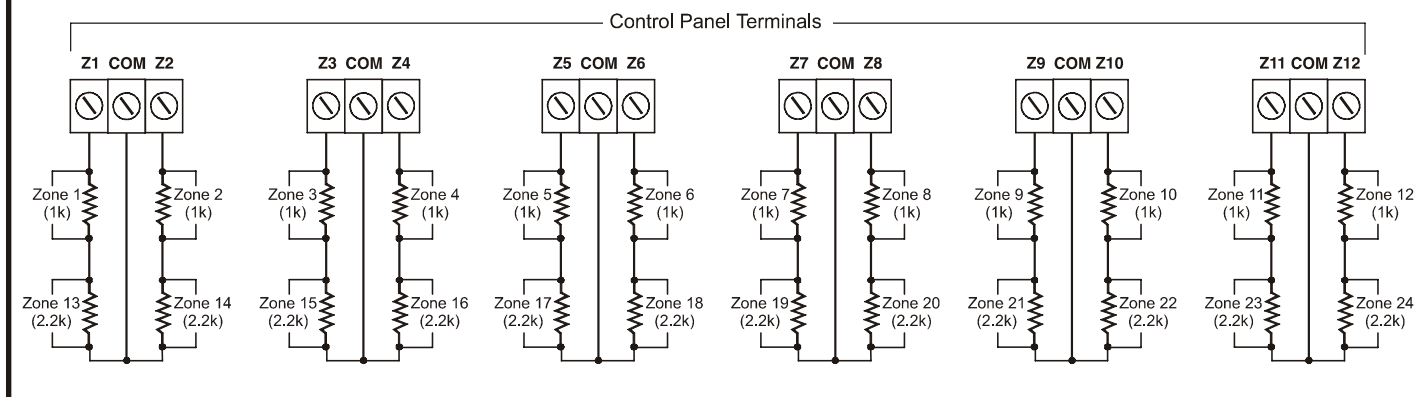
** Silent zones will generate a silent alarm.

CONNECTION DIAGRAMS (continued)

ADVANCED TECHNOLOGY ZONE CONNECTIONS (2 zones / input)

FIGURE 10

Zone Recognition for **748** control panel with ATZ enabled



N.C. Contacts, Without EOL Resistor

N.C. Contacts, Without EOL Resistor, With Tamper Recognition

FIGURE 11

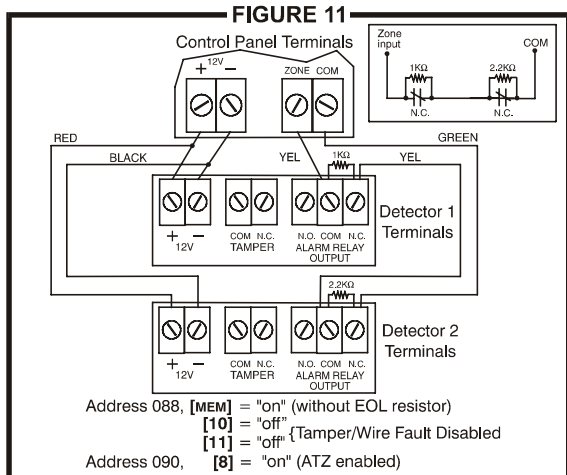
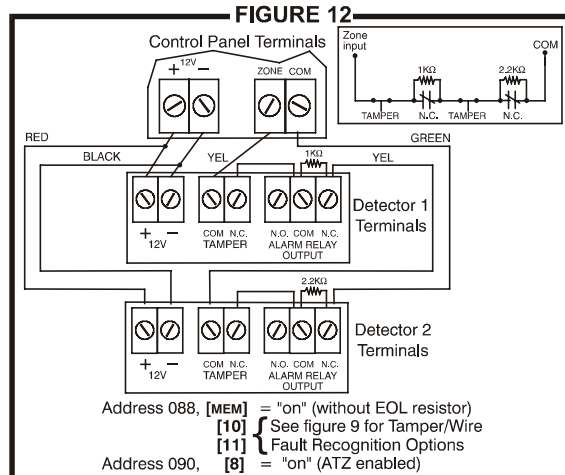
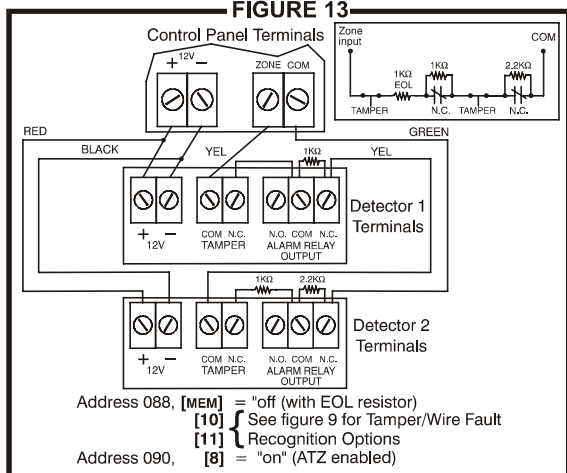


FIGURE 12



**N.C. Contacts, With EOL Resistor, With
Tamper & Wire Fault Recognition (UL)**

FIGURE 13



KEYPAD ZONE CONNECTION DIAGRAMS

Note: Keypad zones always use (1K OHM) EOL resistor.

FIGURE 14

ONE KEYPAD / ONE ZONE

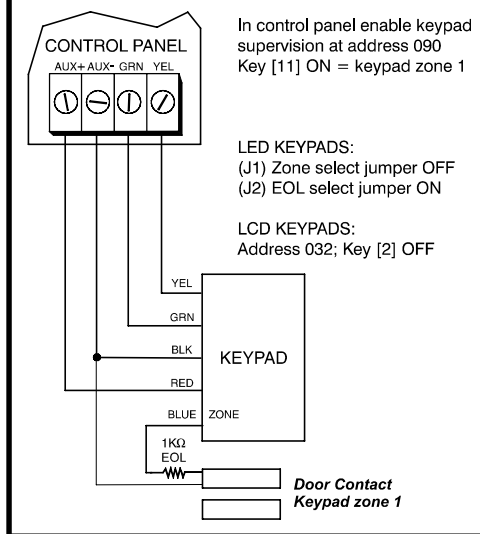


FIGURE 15

TWO KEYPADS / TWO ZONES

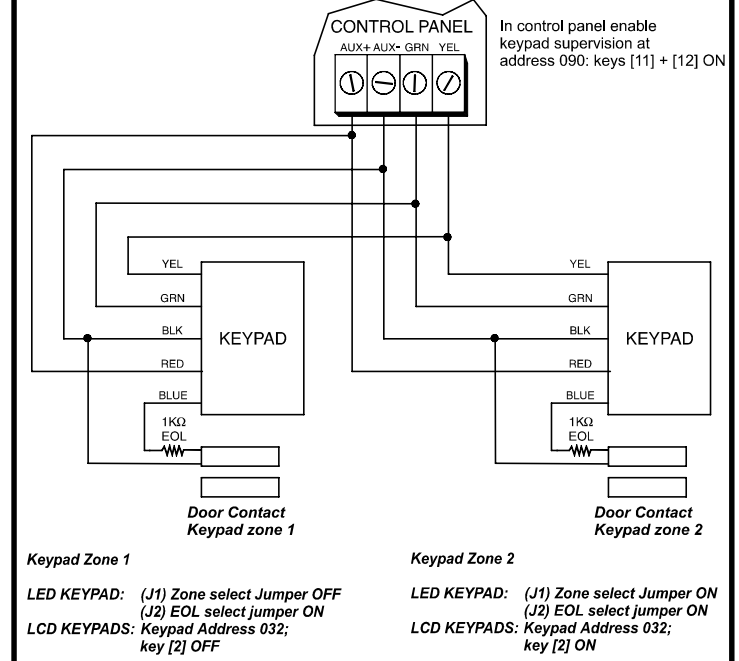
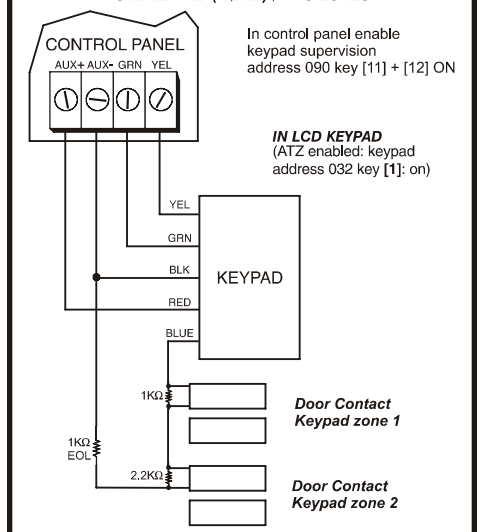


FIGURE 16

639 LCD KEYPAD ONE KEYPAD (W/ATZ) / TWO ZONES

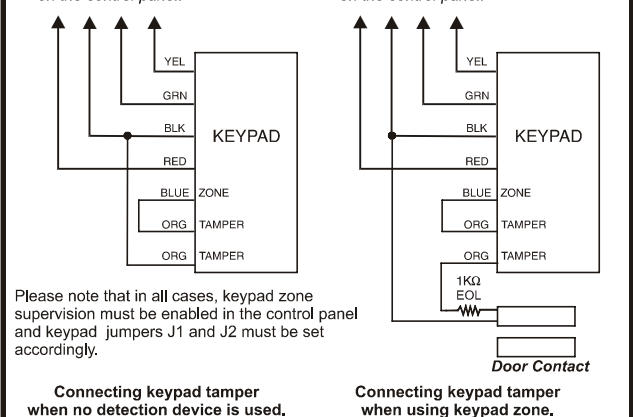


KEYPAD TAMPER SWITCH

NOTE: To connect the keypad's tamper switch, simply connect the keypad as shown below. If the cover is removed when the system is armed, the keypad will send a zone open and the control panel will generate an alarm.

To corresponding terminals on the control panel.

To corresponding terminals on the control panel.



Keypad Zone Recognition

Kpd Zone 1 = Zone [13]

Kpd Zone 2 = Zone [14]

If using an LED keypad simply set the Zone Select Jumper at the back of the keypad:

Zone Select Jumper "OFF" = Keypad Zone 1

Zone Select Jumper "ON" = Keypad Zone 2

Note: If the zone select jumper is changed, the control panel will only recognize the change when the keypad is disconnected and re-connected.

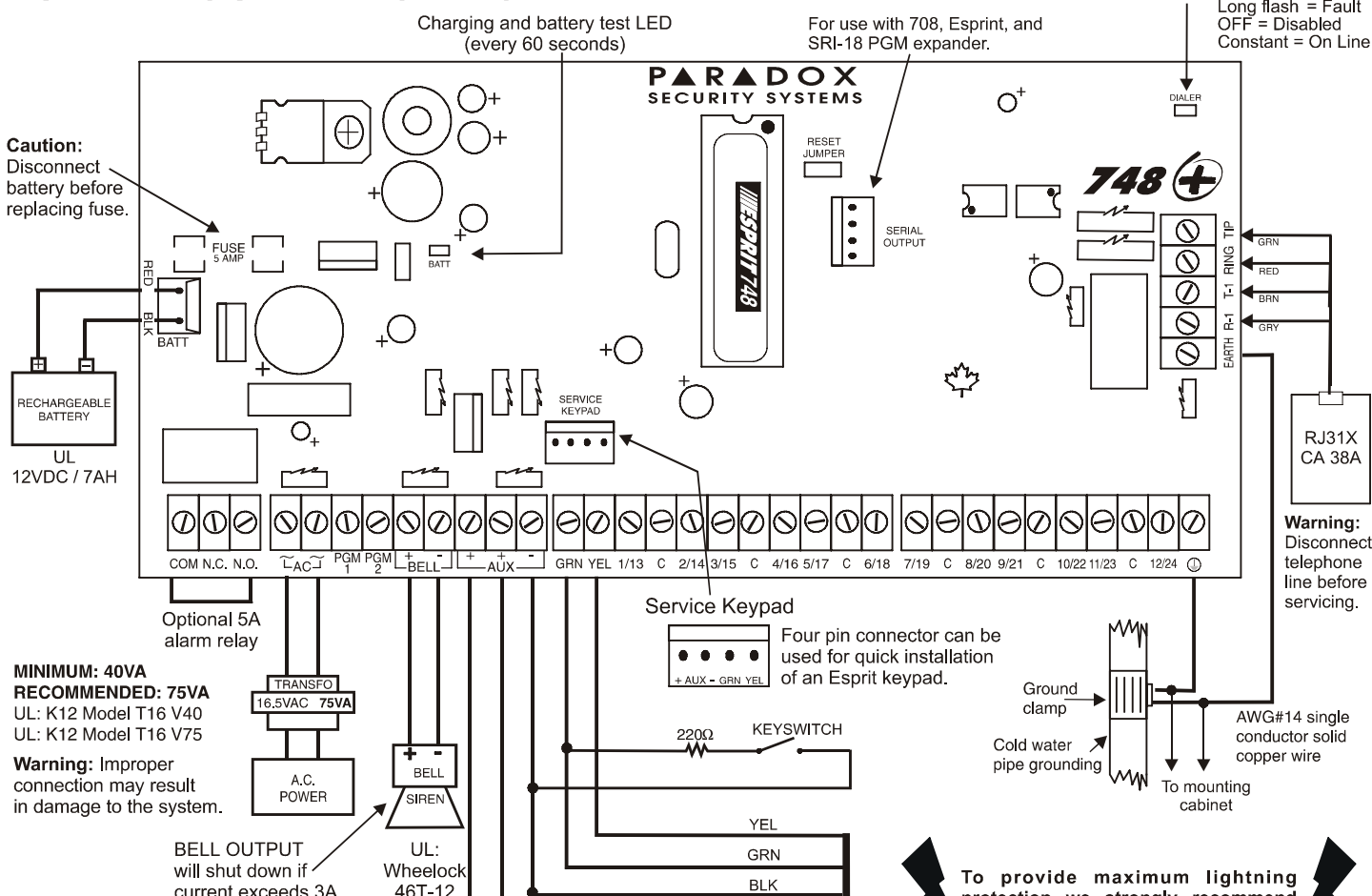
If using an LCD keypad with ATZ disabled, program the keypad definition as follows:

LCD Keypad Address 032; Key [2] "OFF" = Keypad Zone 1

LCD Keypad Address 032; Key [2] "ON" = Keypad Zone 2

Note: When the ATZ feature is enabled in the control panel, it will not be able to distinguish between zone 13 and keypad zone 1 and between zone 14 and keypad zone 2.

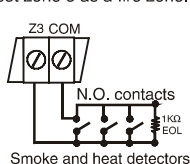
ESPRIT 748+ WIRING DIAGRAM



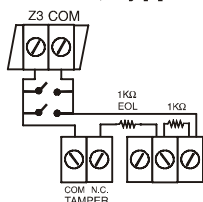
To provide maximum lightning protection we strongly recommend having separate earth connections for the dialer and zone ground terminals.

FIRE ALARM ZONE CONNECTIONS

Without ATZ
Address 090; key [1] on
Address 100; key [3] on.
To set zone 3 as a fire zone.



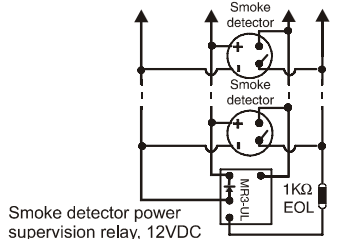
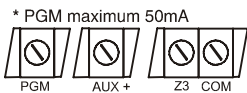
With ATZ enabled
Address 090; key [1] off
Address 100; key [3] on.



FIRE RESET

To program PGM to conduct a 4 second smoke detector reset when [CLEAR] and [ENTER] are pressed simultaneously:

Address 039 = [byp] (first digit)
Address 040 = [5] [0]
Address 042 = [2nd] [6]
Address 056 = [0] [0] [4]



TWO AUX POWER SUPPLIES
1A max. (each) 250mA max. for 24 hr. stand-by. To connect additional wiring to auxiliary power, use the red (+) and black (-) keypad connectors. Each AUX output will shut down if current exceeds 1.1A.

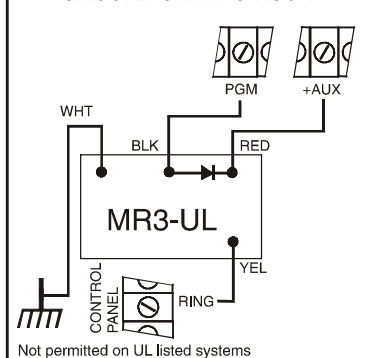
NOTE: Each auxiliary supply will provide 1A if a 75VA transformer is used. Each auxiliary supply will provide 500mA when using a 40VA transformer.

KEYPADS

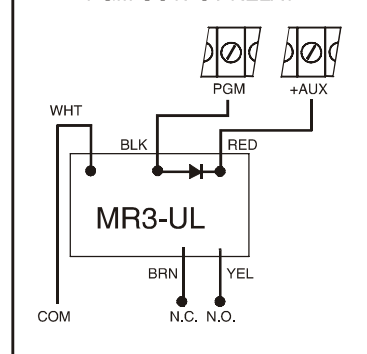
- LED Keypads 616, 626, & 633
- LCD Keypads 639
- PS1 Bedside Remote

The maximum number of keypads per installation is dependent on the auxiliary output (see adjacent). Please refer to the current consumption table in section 2.3.3 of the instruction manual. For information on connecting keypad zones, refer to page 13 of the programming guide.

GROUND START CIRCUIT



PGM OUTPUT RELAY



PARADOX
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